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NHL 21

ALEX OVECHKIN
THE GREAT EIGHT
LEFT WING
WASHINGTON CAPITALS



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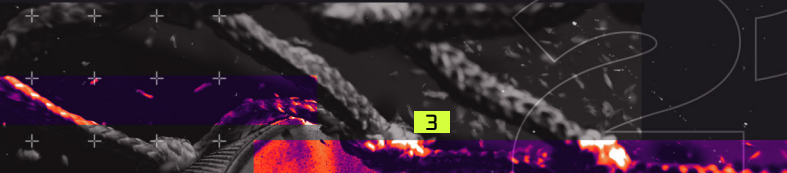
GETTING ONTO THE ICE

Get ready to experience the energy of real-world NHL hockey in *NHL™ 21*! The first time you launch the game, you will have four gameplay styles to choose from:

- I am new to sports gaming.** Learn the ropes on Rookie difficulty with simplified Hybrid controls, Control Hints, and On-Ice visualizations tailored for new users.
- I have not played recently.** This setting defaults to Skill Stick controls while also raising the game difficulty to Semi-Pro.
- I am experienced.** Show off your Skill Stick expertise on Pro difficulty.
- I am an expert.** Expect All-Star difficulty to give you a serious challenge. This option is great for seasoned players who want a realistic hockey experience.

NOTE: You can adjust gameplay settings at any time from the main menu—just go to **SETTINGS**. There, each control, difficulty, game style, and hint option can be tweaked to suit your needs.

Once you've made your choice, the game presents five options: Training Camp, Launch Trailer, Stanley Cup Game, Free Skate, and Main Menu. Upon choosing Main Menu, you'll be asked to pick your favorite team.



COMPLETE CONTROLS

HYBRID

This is one of the simplest control schemes, using simple button presses to command the action on the ice. In Hybrid, the right stick has the same functionality as in the Skill Stick control scheme. It's great for beginners.

OFFENSE

Skating/Shot & Pass Aim	left stick
Pass	⊗ button
Slap shot	⊙ button
Wrist shot	Ⓚ button
Cancel shot	L1 button (hold)
Backhand toe drag	R3 button + right stick ↓
Backhand toe drag flip	R3 button + right stick ↓ + R1 button
Between the legs shot	L1 button + R3 button + right stick ↑
Between the legs pass	L1 button + R3 button + ⊗ button
One-handed tuck	L1 button + R1 button
Saucer pass	R1 button (hold for more strength)
Between the legs saucer pass	L1 button + R3 button + R1 button
One-touch dekes	L1 button
LH one-handed deke—backhand	L1 button + right stick ↗, ↑, ↘
RH one-handed deke—backhand	L1 button + right stick ↖, ↑, ↗
Vision control	L2 button
Quick plays	directional buttons
Line change	R2 button (hold) + ⊙/Ⓚ buttons

Stationary Toe Drag Forehand

left stick ↑ + right stick →, ↘, ↓, ↙, ←

Stationary Toe Drag Backhand

left stick ↑ + right stick ←, ↙, ↓, ↘, →

Stationary Tap Deke Forehand

L2 button + left stick to forehand

Stationary Tap Deke Backhand

L2 button + left stick to backhand

Stationary Windmill Deke (large)

(from stop) right stick ←/→ (hold) +
L1 button (hold), right stick →/←

Stationary Windmill Deke (small)

(from stop) **L1** button (hold) +
right stick →/←

Board bank self-pass

(near boards) **L1** button (hold) +
R2 button

Flip Deke

(away from boards) **L1** button (hold) +
R2 button OR right stick →/← +
L1 button + **R2** button

Behind the net self-pass

(approach back of net along boards)
L1 button (hold) + **R2** button

Lacrosse Deke

right stick → + **L1** (hold) + **R3** (hold) +
right stick ↘, ↓, ↙, ←

Slip Deke

(along boards) **L1** button

Kucherov

(while moving) **L1** button (hold) + left stick
(flick backhand) + right stick (flick forehand)

DEFENSE

Switch player

⊗ button/ **R2** button

Manually switch player

R2 button (hold) + right stick (flick)

Cancel switch player

R2 button (hold) + **L1** button

Switch player last man back

R2 button (hold) + **R3** button

Poke check

R1 button

Body check

○ button

Dive/Block	L1 button + R1 button
Stick lift	□ button
Initiate/Accept fight	△ button (double tap)
Boardplay (when near boards)	△ button (hold)
Block pass	L1 button (hold)
Quick plays	directional buttons
Line change	R2 button (hold) + ○ / □ buttons

FIGHTING

Grab	L2 button (hold)
Fake grab	L2 button
Overhand punch	right stick ↑
Uppercut	right stick ↓
Push	left stick ↑
Pull	left stick ↓
Block/Lean back	R2 button (hold)
Dodge	R2 button

NET BATTLES (BACK PLAYER)

Engage in Net Battle	△ button (hold)
Switch sides	△ button (hold) + left stick
Stick lift while in Net Battle	□ button
Tie up player's stick	□ button (hold)
Shove	○ button
Push opponent	left stick (hold)






















NET BATTLES (FRONT PLAYER)

Engage in Net Battle	L2 button + left stick (into player)
Shrug off	O button
Push opponent	left stick
Spin	L2 button

GOALIE

Pull/Replace goalie	L2 button + touch pad button
Manual goalie toggle	L1 button + X button
Move goalie	left stick
Precision modifier	L2 button
Free skate	X button
Pass puck	R2 button/ X button
Poke check	right stick ↑
Change camera view	touch pad button
Cover puck	△ button (hold)
Butterfly	R2 button (hold)
Hug post	L1 button + left stick ←/→
Hug post (VH)	L1 button + left stick ←/→ + R2 button
Dump puck	right stick ↑
Leave puck for teammate	L2 button
Diving poke check	O button + left stick ↑
Stack pads	O button + left stick ←/→
Spread V	right stick (away from puck)
Butterfly slides	right stick ←/→
Diving save	O button + left stick ←/→
Paddle down	R2 button (hold) + X button (hold)

GOALIE ALTERNATE CONTROLS

Pull/Replace goalie	L2 button + touch pad button
Manual goalie toggle	L1 button +  button
Move goalie	left stick
Precision modifier	L1 button
Free skate	 button
Pass puck	R2 button /  button
Poke check	right stick 
Change camera view	touch pad button
Cover puck	 button (hold)
Butterfly	L2 button (hold)
Hug post	R2 button + left stick  / 
Hug post (VH)	R2 button + left stick  /  + L2 button
Dump puck	right stick 
Leave puck for teammate	L2 button
Diving poke check	 button + left stick 
Stack pads	 button + left stick  / 
Spread V	right stick (away from puck)
Butterfly slides	right stick  / 
Diving save	 button + left stick  / 
Paddle down	L2 button (hold) +  button (hold)

SKILL STICK

This control scheme allows precision control for aiming, passing, shooting, saves, and more advanced moves. Players who know hockey and want a more true-to-life NHL challenge will excel with this setup.

OFFENSE

Skating/Shot & Pass Aim	left stick
Hustle	L3 button
Glide	left stick (release)
Pass	R2 button (hold for more strength)
Wind Up / Shoot	right stick ↓/↑
Between the legs shot	L1 button + R3 button + right stick ↑
Between the legs pass	L1 button + R3 button + R2 button
Between the legs saucer pass	L1 button + R3 button + R1 button
Cancel pass while holding	L1 button
Saucer pass	R1 button (hold for more strength)
Spin	L2 button
Fake shot	right stick ↓ (release)
Deke	right stick ←/→
One-handed tuck	right stick ←/→ (hold) + L1 button + R1 button
One-touch dekes	left stick + L1 button
LH one-handed deke—backhand	L1 button + right stick ↗, ↑, ↖
RH one-handed deke—backhand	L1 button + right stick ↘, ↑, ↙
Leg kick	R3 button
Backhand toe drag	R3 button + right stick ↓
Backhand toe drag flip	R3 button + right stick ↓ + R1 button
Boardplay	△ button (hold)

Dump puck	R1 button + right stick ↑
Protect puck	⊗ button
Chop puck	R3 button + right stick
Quick plays	directional buttons
Line change	○/□ buttons
Strategies	○/□ buttons + directional buttons
Vision control	L2 button (hold)
Win faceoff	right stick
Stationary Toe Drag Forehand	left stick ↑ + right stick →, ↘, ↓, ↙, ←
Stationary Toe Drag Backhand	left stick ↑ + right stick ←, ↙, ↓, ↘, →
Stationary Tap Deke Forehand	L2 button + left stick to forehand
Stationary Tap Deke Backhand	L2 button + left stick to backhand
Stationary Windmill Deke (large)	(from stop) right stick ←/→ (hold) + L1 button (hold), right stick →/←
Stationary Windmill Deke (small)	(from stop) L1 button (hold) + right stick →/←
Board bank self-pass	(near boards) L1 button (hold) + R2 button
Flip Deke	(away from boards) L1 button (hold) + R2 button OR right stick →/← + L1 button + R2 button
Behind the net self-pass	(approach back of net along boards) L1 button (hold) + R2 button
Lacrosse Deke	right stick → + L1 (hold) + R3 (hold) + right stick ↘, ↓, ↙, ←
Slip Deke	(along boards) L1 button
Kucherov	(while moving) L1 button (hold) + left stick (flick backhand) + right stick (flick forehand)

PASSING

The Skill Stick control scheme gives you the ability to control the power of your passes. Press the **R2** button for an easy pass, or hold the **R2** button to potentially send the puck farther across the ice. The longer you hold it, the more power behind the pass.

DEFENSE

Skate	left stick
Dive/Block	L1 button + R1 button
Stick lift	X button
Body check	right stick
Poke check	R1 button
Hip check	R3 button + L1 button
Sweep stick	R1 button (hold) + right stick
Chop puck	R3 button + right stick
Quick plays	directional buttons
Line change	O / D buttons
Block pass	L1 button
Tie up player's stick	X button (hold)
Pass block + sweep stick	L1 button + right stick ←/→
Initiate/Accept fight (post whistle or during gameplay)	△ button (double tap)
Boardplay	△ button (hold)
Manual switch player	R2 button (hold) + right stick (flick)
Cancel switch player	R2 button (hold) + L1 button
Switch player last man back	R2 button (hold) + R3 button
Strategies	←/→ buttons or ↑/↓ buttons
Vision control	L2 button (hold)

FIGHTING CONTROLS

Fighting controls for the Skill Stick control scheme are identical to those of the Hybrid controls. See the previous section for the full list of how to engage other players in fights.

NET BATTLES [BACK PLAYER]

Engage in Net Battle	△ button (hold)
Switch sides	△ button (hold) + left stick
Stick lift while in Net Battle	⊗ button
Tie up player's stick	⊗ button (hold)
Shove	right stick (flick)
Push opponent	left stick (hold)

NET BATTLES [FRONT PLAYER]

Engage in Net Battle	L2 button + left stick (into player)
Shrug off	right stick (flick)
Push opponent	left stick
Spin	L2 button

GOALIE

Move goalie	left stick
Precision modifier	L2 button
Free skate	⊗ button
Pass puck	R2 button
Poke check	right stick ↑
Change camera view	touch pad button
Cover puck	△ button (hold)
Butterfly	R2 button (hold)

Hug post	L1 button + left stick ←/→
Hug post (VH)	L1 button + left stick ←/→ + R2 button
Dump puck	right stick ↑
Leave puck for teammate	L2 button
Diving poke check	□ button + left stick ↑
Stack pads	○ button + left stick ←/→
Spread V	right stick (away from puck)
Butterfly slides	right stick ←/→
Diving save	□ button + left stick ←/→
Paddle down	R2 button (hold) + ⊗ button (hold)
Pull/Replace goalie	L1 button + touch pad button
Manual goalie toggle	L1 button + ⊗ button

GOALIE ALTERNATE CONTROLS

Pull/Replace goalie	L1 button + touch pad button
Manual goalie toggle	L1 button + ⊗ button
Move goalie	left stick
Precision modifier	L1 button
Free skate	⊗ button
Pass puck	R2 button
Poke check	right stick ↑
Change camera view	touch pad button
Cover puck	△ button (hold)
Butterfly	L2 button (hold)
Hug post	R2 button + left stick ←/→

Hug post (VH)	R2 button + left stick ←/→ + L2 button
Dump puck	right stick ↑
Leave puck for teammate	L2 button
Diving poke check	Ⓚ button + left stick ↑
Stack pads	Ⓞ button + left stick ←/→
Spread V	right stick (away from puck)
Butterfly slides	right stick ←/→
Diving save	Ⓚ button + left stick ←/→
Paddle down	L2 button (hold) + ⊗ button (hold)

NHL™ 94 CONTROLS

This control scheme is a throwback to the controls in the original *NHL 94*. It's a straightforward setup that uses buttons for most basic controls.

OFFENSE

Shoot	Ⓞ button
Pass	⊗ button
Move player	left stick
Hustle	Ⓚ button
Initiate/Accept fight	△ button (double tap)
Spin	L2 button
Backhand toe drag	L1 button + Ⓚ button
Backhand toe drag flip	L1 button + Ⓚ button + R1 button
Between the legs shot	L1 button + Ⓞ button
Between the legs pass	L1 button + ⊗ button
Between the legs deke	L1 button + △ button
One-handed tuck	L1 button + R1 button

DEFENSE






















Checking	○ button
Change player	⊗ button
Move player	left stick
Hustle	□ button
Initiate/Accept fight	△ button (double tap)

NOTE: Fighting controls are the same as those for other control schemes. See the Hybrid controls list in this manual to review them.

GOALIE

Move goalie	left stick
Precision modifier	L2 button
Free skate	⊗ button
Pass puck	R2 button/⊗ button
Poke check	right stick ↑
Change camera view	touch pad button
Cover puck	△ button (hold)
Butterfly	R2 button (hold)
Hug post	L1 button + left stick ←/→
Hug post (VH)	L1 button + left stick ←/→ + R2 button
Dump puck	right stick ↑
Leave puck for teammate	L2 button
Diving poke check	□ button + left stick ↑
Stack pads	○ button + left stick ←/→
Spread V	right stick (away from puck)
Butterfly slides	right stick ←/→
Diving save	□ button + left stick ←/→
Paddle down	R2 button (hold) + ⊗ button (hold)

GOALIE ALTERNATE CONTROLS

Pull/Replace goalie	L2 button + touch pad button
Manual goalie toggle	L1 button +  button
Move goalie	left stick
Precision modifier	L1 button
Free skate	 button
Pass puck	R2 button /  button
Poke check	right stick 
Change camera view	touch pad button
Cover puck	 button (hold)
Butterfly	L2 button (hold)
Hug post	R2 button + left stick  / 
Hug post (VH)	R2 button + left stick  /  + L2 button
Dump puck	right stick 
Leave puck for teammate	L2 button
Diving poke check	 button + left stick 
Stack pads	 button + left stick  / 
Spread V	right stick (away from puck)
Butterfly slides	right stick  / 
Diving save	 button + left stick  / 
Paddle down	L2 button (hold) +  button (hold)

NEW TO NHL 21

WHAT'S NEW IN BE A PRO

This year, we're vastly expanding Be A Pro to give you a more immersive experience. Choose from 15 different player classes. Start your career in the Canadian Hockey League's Memorial Cup or in Europe in the Champions Hockey League. Impress the scouts and feel the drama of the NHL's Draft Day. Then kick off your pro career in the Quest for the Calder, a race to win rookie of the year honors. Make decisions and promises with your Coach, GM, teammates, and the media to work your way up the lineup, rack up stats, and go for the hardware at season's end.

WHAT'S NEW IN HOCKEY ULTIMATE TEAM (HUT)

You'll now earn points for completing objectives, rewarding you for your skills. The more objectives you complete, the more your points multiplier goes up.

HUT Rush

Win with style in HUT RUSH, a short HUT experience that combines skills and style moves to link combos and rack up points. Accumulate points during each season to unlock bonus HUT items. Discover new events incorporating new HUT elements: 3v3, arcade-inspired THREES, mascots, outdoor rinks, and quicker play objectives and rules.

Improved and Simplified Synergy System

Synergies has been simplified and made more accessible. Each synergy will now be accompanied by recognizable icons, and the Player Information Screen displays how these synergies impact your players' attributes.

WHAT'S NEW IN WORLD OF CHEL (WOC)

World of CHEL Seasons

Put your skills to the test with WoC Seasons! Seasons last several weeks during which players can increase their personal, skill-based Player Rank. During the last few weeks of the Season, Club Finals begin: team up with your friends to try your luck in this competitive club tournament!

Player Rank

Your Player Rank reflects your skills on the ice, with separate Ranks for WoC modes, EASHL Clubs, EASHL Drop-Ins, and Ones and Threes Eliminator. The first few games are Placement Games which determine your initial Rank: keep playing to try to increase it! At the end of each Season you'll earn rewards for your highest Ranks. Return for future Seasons to restart your Rank and earn more rewards!

EASHL Club Finals

EASHL Club Finals is the next evolution of EASHL Club Playoffs. EASHL Club Finals supports 3v3 and 6v6 matches and begins in the final weeks of a WoC Season. Play against rival clubs to earn Rank Points and climb the leaderboards in Elite, Superstar, All-Star, Pro, or Rookie Cups.

WoC Improvements

The Club HUB has gotten an overhaul, with consolidated modes, customization, management, and stats all in one place. You can also more easily recruit members to your EASHL Club via the Recent Games Details, which'll show you a player's stats and progression as well as an invite-to-club option.

We've added server selection to private games that ensures players in organized teams and leagues can choose the best game servers for themselves no matter where they are in the globe.

Does your club need a bit of practice? We've now added Club Practice options in the Clubs 3v3 and 6v6 Dressing Rooms. Scrimmage pits you against a CPU team with adjustable difficulty. Open Practice lets your team practice as on the offensive side to work on shooting and passing, with your goalie defending against their shots.

Free Skate, available from the Edit Loadout screen, lets you test out player classes and new traits. Load out a Free Skate Practice as a skater or play as a goalie to take or face some shots.

WHAT'S NEW IN FRANCHISE

In the real NHL, the approach of the Trade Deadline is one of the marquee events of the season: this year, we've brought some of that spectacle to Franchise Mode. Feel the pressure of the approaching deadline with real-time updates as you and the other teams decide and make your trades.

WHAT'S NEW IN GAMEPLAY

We've reworked the right stick mechanics for goalies and made them react more strategically to an approaching puck with improved gap control on defense.

We've also added NHL superstar-inspired dekes to allow you to finish around the net in iconic fashion! Similarly, you can now select your skating style, giving you a personal flair as you maneuver across the ice.

NHL PLAYER COMMUNITY HEALTH

It's our goal to ensure that everyone can enjoy our game and freely express themselves. Any instance of toxicity can ruin this welcoming and positive experience we are trying to create. In *NHL 21*, we ask you to help us foster this safe environment by reporting offensive content. We have created a new in-game reporting function where you can alert us to unacceptable World of CHEL Club, Skater, and HUT Team names that may need to be removed from the game.

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PLAYING A GAME

GAME SCREEN



Score _____
Period _____

BUF 0 1ST 8:28

0 SJS

Score _____
Time left in period _____

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PAUSE MENU

Press the **OPTIONS** button during a game to freeze the action and open the Pause menu. You can see the current game stats on the right side of the screen, such as goals, shots, passing percentage, and power plays.

- Resume Game** Get back onto the ice and continue your current game.
- Instant Replay** View a replay of your game. Fast-forward or rewind the match, zoom in or out, and move the camera around to get the best angle of the action.
- Settings** Customize settings for gameplay, audio, visuals, controls, and more. You can also choose to play as the other team, or toggle Goalie Mode ON/OFF depending on whether or not you want to play as the goalie.
- Quit** Leave the current game or select REMATCH to restart the game from the beginning. Either way, the current game will not save.
- Game Stats** View the Box Score section to see detailed scoring and penalty information for the current game, as well as stats for both teams' players. With the Action tracker, watch replays of the on-ice action by selecting the event you want to witness. Choose the type of action—such as goals—and the period to get started. You can also press the **L3** button to filter the choices by team and/or player.
- Manage Teams** Manage your team by editing lines and setting strategies as the game progresses.
- Coach Feedback** Check on your Offense, Defense, Team Play, and Overall Performance ratings to see where your game needs improvement. In addition, your virtual Coach will also give specific suggestions concerning your behavior on the ice.

GAME MODES

Whether you want to play a quick game, challenge your Friends, or start a hockey career, you can find all of *NHL 21*'s game modes in the main menu.

SAVING YOUR GAME

Game information for *NHL 21* is automatically saved to your PlayStation®4 system. In *Be a Pro* and *Franchise* modes you may save new careers based on the one you're currently playing. Your progress in these career modes will be saved automatically at different checkpoints and upon exiting the mode

PLAY NOW

Hit the ice for an offline match, playing solo or locally with Friends. Choose the home and away teams, select your jerseys, and get ready to dominate on the ice as the team of your choice!

Before you begin, take the time to adjust your lines, strategies, and game settings. Swap players and choose your starting lineup for both offense and defense. You have control over everything, from your defensive coverage to your forward line actions, so get your gameplans ready!

PLAYER SKILLS AND STRATEGY

Keep in mind that some strategies are built for certain types of hockey players. For instance, *Crash the Net* for your forward line is best if your players possess a lot of physical strength. Check your lineups to see who's taking the ice, and choose strategies that put their unique skill sets to good use!

ONLINE VERSUS

Challenge other *NHL 21* players to games online. You can play *Competitive* or *Casual* matches, compete alongside and against Friends online or on the couch, or play cooperatively against the CPU. This is the place to put your skills to the test!

BE A PRO CAREER

Truly experience *NHL 21* as your own custom player. Our newly added season and post-game stories will test your professional skills off the ice, such as the Pre-Draft Interviews. A few days before the NHL Entry Draft, you'll meet with three teams who are considering drafting you. Choose your answers wisely: your performance can improve (or lower) your Draft Ranking.

Choose one of 15 player classes for your player. Each class has its own goals: for example, a Defensive Defenseman won't need to be scoring a hattrick to impress their coach. We'll assign current players to the classes to help you visualize their playstyles.

Navigate the Skill Tree to enhance your XP within specific ratings, while Specialties offer situational boosts during games.

Prove your worth in games, improve based on Coach Feedback, and get drafted to start your career. Your performance will shape your legacy.

FRANCHISE MODE

Lead your team to Stanley Cup glory through good management and business sense behind the scenes.

Allow room in your budget for scouting prospects and rival teams, adding a whole new dimension to the GM experience. For a realistic challenge, enable Fog of War to restrict your view of the competition until you scout them directly.

Being a GM is not only about managing your team, but also making crucial decisions regarding player personnel, scouting, ticket prices, operations budgets, arena upgrades, and relocation.

As a GM, you will need to manage many aspects of your team's franchise. Hire a coaching staff that improves your team's chemistry and player morale. Use the scouting system to find perfect players for your team—and make sure you've got the right scouts to find them. Introduced this year, you'll need to fight for your trades before the Trade Deadline, managing Availability, Market Demand, Trade Blocks, and Trade Offers under a strict timeline.

You can also use Interviews and Conversations to learn more about your players and staff or improve your team's morale (if you can keep your promises!). You'll even need to balance your stadium's budget, food, and cleanliness. All the tools to better your team and create a successful franchise are in your hands.

HOCKEY ULTIMATE TEAM (HUT)

In HUT, you will create and manage your dream team to take onto the virtual ice of HUT Rivals and HUT Champions. If you prefer solo play, try Squad Battles and HUT Challenges, or compete against the current Team of the Week, all great ways to brush up on your skills and make sure you're ready to compete online or against your Friends.

As you progress through HUT, you'll earn Coins to acquire new players and packs. Be sure to choose your players according to their respective strengths: *NHL 21* utilizes HUT Synergy, which grants stat boosts to players who complement each other.

You can also challenge your Friends to online matches through Play with Friends. Battle it out on the ice to see who has created the best Ultimate Team!

HUT Rush (New)

HUT Rush Events feature 3v3, 5v5, or Threes games that can be played against CPUs or online. You'll earn points for scoring goals or playing games with style. Points increase your tier: you'll gain rewards for each tier you earn.

The variations will change three of the following features:

- ▶ Game Type (3v3, 5v5, or Threes)
- ▶ Gameplay Style (Arcade, Competitive, Traditional)
- ▶ Gameplay Rules (offsides on/off, Money puck on/off, etc.)
- ▶ Game Length (play to x goals)
- ▶ Lineup Settings (play with your UT or draft from a set deck)
- ▶ Lineup Size (single line vs full lineup)
- ▶ Event Objectives (secondary bonuses like "Score Top Shelf Goals")
- ▶ Arena Settings (indoor, outdoor)

Synergies

Players who work well together create synergies that boost their abilities. Be sure to pair up players with the same synergy for the best results! Go to the Player Information Screen to see how these synergies are improving your players.

Squad Battles

In Squad Battles, players compete against other players' teams or time-limited featured teams, including Teams of the Week. The higher you are on the leaderboards and the harder the difficulty, the better rewards you'll earn!

ONES NOW

NHL Ones is a fast, back-to-basics mode that pits three players against each other in small, outdoor locations. Ones is hockey at its purest: in this free-for-all, no-rules gauntlet, each opponent must demonstrate their full range of offensive and defensive skills. Skate hard, aim well, and protect your goal!

ONLINE AND OFFLINE SHOOTOUT MODES

A goalie and a shooter trade off defending and taking penalty shots. In a series of five rounds, users can practice this critical moment from both sides.

PLAYOFF MODE

Start a playoff and see which real-world team can make it to the top. First, choose your playoff settings, including the number of participating teams, the length of the series (such as Best of 7), and the difficulty. Next, choose teams to fill out the tournament bracket.

When the tournament begins, you can choose to play directly, let the CPU take over, or simulate games.

NHL THREES

In NHL Threes, make your way across North America and compete in the Western and Eastern Conference circuits to unlock new players, arenas, logos, and jerseys. The Threes Circuit can be played online and via local multiplayer; compete against Friends, or team up and take the Threes Circuits by storm.

SEASON MODE

Play in one of 11 different leagues for a full season. Dominate the season standings and lead your favorite team to championship glory.

PRACTICE MODE

Whatever part of your game needs improvement, *NHL 21* has you covered: Practice as a full team, free skate against a goalie, or play as a goalie yourself to fine tune your defenses. For a full review of the basics, try out each tutorial in the Training Camp.

WORLD OF CHEL

World of CHEL houses all the online progression-based modes in *NHL 21*: Ones and Threes Eliminators, Pro-Am, and EA SPORTS™ Hockey League (EASHL). The XP and gear you earn can be used in various World of CHEL modes.

EA SPORTS™ HOCKEY LEAGUE

Join a drop-in game for a quick EA SPORTS Hockey League experience. Select your favorite position, and our matchmaking system will find you the best available game. Develop chemistry with your teammates to eventually join or create a club as a group—this way, you can easily play with these friends on a regular basis. You can also unlock club-specific items via Hockey bags for your entire club to use.

Create a character to get started: customization options will be limited at first, but you'll soon earn more as you progress. You can use your custom character across a variety of World of CHEL modes.

Hone your skills, play against other clubs, and work your way up the division ladder during the Regular Season, then compete in the Club Finals in our all new WoC Seasons. Unlock and equip Traits to further enhance your player's Shooting, Senses, Puck Skills, and more. Two Traits can be assigned at a time as well as one Specialty, which gives your player situation-specific advantages on the ice.

Not in a Club, or are your Club members not online? Play in 3v3 or 6v6 Drop-Ins for an authentic EASHL experience!

NOTE: Friends can participate in club games without joining the club.

Practice (New)

If your team needs some practice time before a big game, Club Practice has your back. Practice from the Dressing Room in 3v3 or 6v6 games in Scrimmages or Open Practice. In Scrimmage, your club will play against a CPU team with adjustable difficulty. In Open Practice, your players take to the offensive side to work on their shooting and passing while your goalie warms up their defensive moves.

Free Skate, available from the Edit Loadout screen, is another mode you can use to test out player classes and new traits.

World of CHEL Seasons

There will be several WoC Seasons in *NHL 21*, each lasting several weeks. During a Season, players and clubs can climb the ranks to earn rewards! Each Season has three Phases:

1. Season Starts

Open to all players. You'll earn a rank for each WoC mode after completing your Placement Games— increase your rank further to earn more rewards. Clubs play in the Regular Season to climb the divisions and qualify for a higher-tiered Cup.

2. EASHL Club Finals Begin

Club Finals is a complete tournament takeover. Don't have a club? No problem: create a club with some friends, even after Club Finals begin! You'll be locked in the Cup your club has qualified for, then compete for Rank Points for several weeks to climb the tournament leaderboards. All Club Final games are hosted in an outdoor venue, where clubs from all around the world gather to compete for the chance to be crowned Champion!

3. Blackout Phase

This phase will last a few days while the leaderboard standings are verified. Season rewards are distributed at the very end of this phase. You can still play during this phase, but your results won't contribute to any previous or future WoC Season.

Player Rank

Each mode in our Ranked Seasons (Ones Eliminator, Threes Eliminator, EASHL Drop-In, and EASHL Clubs) has its own ranked leaderboards. You'll earn rewards for each rank you reach.

Club Finals

Once the EASHL Club Finals start, compete in the 3v3 or 6v6 tournaments—or both! There is only one 3v3 and 6v6 champion for each Cup per season, but there are also rewards for your club no matter where you finish, such as Club Banners to show off at your home arena!



PRO-AM

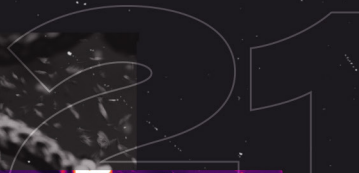
Pro-Am is the place to practice and improve your skills! Each Pro-Am campaign features multiple 3v3 matches against CPU teams in which your World of CHEL custom player competes against theme-based teams made up of past and present NHL stars.

THREES ELIMINATOR

Compete in fast and fun, arcade-inspired, elimination-style, single player or club tournaments in 3v3 matches. Eight teams enter, but only one will be champion!

ONES ELIMINATOR

Take your Ones skills to the test. Ones Eliminators pit you against 27 users, whittling each of you down until only three remain to compete for tournament.



NHL PLAYER COMMUNITY HEALTH

NHL 21 is a game where anyone and everyone is welcome to play, but we need your help to create a safe and welcoming world for you all. Our new in-game reporting function lets you notify us of unacceptable World of CHEL Club, Skaters, or HUT Team names that may need to be removed.

HOW TO REPORT OFFENSIVE CONTENT

There are many different areas in World of CHEL where you can report a Club or Player name. The easiest way is to head to a leaderboard or your own recent games, find the offensive Club or Player name, and then follow the steps listed below:

- ▶ Highlight name
- ▶ Select and answer the questions in "Report Content"
- ▶ Submit

Thank you for your help!

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Online Customer Support:

<https://help.ea.com/>

EA's Online Customer support provides free live chat, email support, and community resources on Answer HQ.

Electronic Arts Australia Support Hotline:

Toll Free within Australia - 1800894823

Operating hours from 9am - 6pm AEST Monday to Friday. Closed on National Australian Public Holidays. Calls charges from mobile and public phones are higher.

New Zealand

Online Customer Support:

<https://help.ea.com/>

EA's Online Customer support provides free live chat, email support, and community resources on Answer HQ.

Electronic Arts New Zealand, Games Hotline:

Toll Free within New Zealand - 0800373473

Operating hours from 9am - 9pm 7 days a week. Calls charges from mobile and public phones are higher.

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